

the GENIUS of PLAY™

It's more than play!

Pass the Penguin

Developmental Benefits of Play:

Cognitive, Creative, Physical,
Communicative, Emotional, Social



Focus Skills:

Imagination, Communication,
Vocabulary, Speaking

Grades: 3+

OBJECTIVE: Have students name five items from a specific category before the penguin is passed all the way around the circle.

STEP 1: Have your class sit in a circle.

STEP 2: The teacher will determine and announce the category (US States, African animals, book characters, Greek gods, food items in Spanish etc.) and hand the penguin to the first student.

STEP 3: While the penguin is being passed around the circle, the selected student must correctly name 5 items in the category.

- If the student successfully names 5 items in the category before the penguin makes it around the circle, the next category is called and the student holding the penguin is chosen to name the next 5 items.
- If he or she doesn't name 5 items in time, the penguin goes back to the teacher to choose another student and the next category

Materials:

- A stuffed penguin (or any other stuffed animal, ball, or inanimate object)

