



This game gets your energetic students moving while reviewing the types of geometric angles at the same time! Just like Simon Says, with the caller calling out the names of the angles and the students responding by forming the angles using their arms. But, watch out! If the caller doesn't say "Simon Says", then don't move, or you are out!

## Focus Skills: Math, Listening

### Grades: 3-5

**MATERIALS:** None - There should be enough room for students to stand a safe distance from each other.

**STEP 1.** Students stand at arm's length or more from each other. The teacher will begin by demonstrating how to make each of the following angles with their arms: right angle, obtuse angle, acute angle, and straight angle. The teacher must also explain that when the game begins, students only form the angle if the teacher says "Simon Says" before naming the angle. If those words are not said, students should not move their arms to form the angle.

**STEP 2.** Any students who either move when the teacher didn't say "Simon Says" or who form the incorrect angle, must sit down. As the class progresses through the game, the teacher should make the calls more quickly, until only one student is left standing. That student is declared the winner and can then become the caller. Depending on the abilities of the students, the teacher can modify the game by forming the angles with his/her arms while making the calls or choosing not to.

